Westacre Infant School Skills Progression Subject Area: Physical Education			
Coverage	Autumn term — Games - (Focus on ball skills and games bouncing, kicking, patting and controlling) Dance - Exploring range of movement, learn and perform basic dance actions Spring term — Gymnastics- looking at developing balance and co-ordination Games- Working on throwing and catching/aiming games. Summer term — Games- Bat and ball skills Games- Developing collaborate work, running using equipment, throwing, catching, and kicking to a partner.	Autumn term — Games- Throwing and catching (running, throwing and receiving the ball in action) Dance- Learn and perform basic dance actions, learn and perform whole dance Spring term — Gymnastics- Turning and twisting, working on travelling and balancing. Games- Dribbling, kicking, hitting (dribble, pass, receive, strike) Summer term — Games- Group games and inventing rules (using simple tactics, striking, kicking, catching) Athletics- Spring, throw, jump.	
	Year 1	Year 2	
Dance	 I can statements for dance respond to stimuli, music/beat. be aware of others and myself and can use a space well. change direction with speed and accuracy. vary the speed of my actions in relation to music/a beat. display good footwork. perform basic dance moves/actions. 	 I can statements for dance change and vary the speed of my actions in response to mood/feeling. change and vary the weight of my actions in response to mood/feeling. perform some basic dance actions with some understanding of mood and feeling. perform a whole dance that has a simple structure. 	

• comment on my own performance and the give feedback on

others performance.

	I can statements for gymnastics • travel in different ways on small and large parts of my body, on the floor and on apparatus.	I can statements for gymnastics • demonstrate a variety of spins and rolls on different parts of my body, on the floor and on the apparatus.
Gymnastics	 show high and low balances on the floor and on apparatus. make simple balance shapes for a partner to step over or travel under. choose which parts of my body can take my weight. link two balances together. create a simple sequence and show fluency in my movement. 	 demonstrate a variety of turning jumps 1 foot to 1 foot. 2 foot to 2 foot. use a jump to link a turning movement in the air with a turning movement on the floor. demonstrate a twisted position and sow various ways of moving out of it. create and demonstrate a sequence of movements. comment on my own and others performance and suggest improvements that could be made.
Games	 I can statements for games bounce and one handed pat bounce a ball with a degree of accuracy. send, receive and dribble a large ball. throw and catch using a variety of apparatus. demonstrate a one handed under arm and over arm throw using a beanbag. aim at a target with increased accuracy. play an aiming game with a partner and keep scores. throw and catch on my own using a variety of equipment. throw and catch with a partner using a variety of apparatus. run and negotiate space with increased skill and precision. can run for an increased distance. 	 I can statements for games describe how my body feels when trying a variety of athletic activities. take part in relay activities with peers. explain how I could improve a game. change direction when using a bat or a stick. show continues dribbling with hands, feet, bat or stick. can begin to understand attacking and defending strategies. can begin to use those strategies when playing a small two-sided game. run at a variety of speeds and quickly change direction. able to throw a range of objects over different distances.